

Constitution of the UNE Games Society



Located at the University of New England, 2351

Last Updated 09 Aug 2026

Table of Contents

<i>Constitution of the UNE Games Society</i>	2
1. NAME	3
2. AIMS	3
3. MEMBERSHIP	3
4. THE EXECUTIVE COMMITTEE	4
6. THE GENERAL COMMITTEE	5
8. ORDINARY MEETINGS	7
9. GENERAL MEETINGS	7
10. ANNUAL GENERAL MEETING	8
11. QUORUM AND ADJOURNMENT OF GENERAL MEETINGS	9
12. ELECTIONS	9
13. ALTERATION TO THE CONSTITUTION	10
14. ASSETS AND FINANCES	10
15. DISSOLUTION	11
16. INACTIVITY	11
17. RECOGNITION & AFFILIATION	11

Constitution of the UNE Games Society

1. NAME

- 1.1. The name of the Society shall be the UNE GAMES SOCIETY (Hereinafter referred to as "the Society" or "The Society")

2. AIMS

- 2.1. The Society is not-for-profit; meaning: the assets and income of the Society shall be applied solely in furtherance of the aims of the Society, and no portion shall be distributed directly or indirectly to the members of the Society except as bona fide compensation expenses incurred on behalf of the Society.
- 2.2. The aims of the Society shall be to:
 - 2.2.1. Encourage, foster, and develop social interaction through the gaming medium within the University of New England (UNE) and within the wider New England community.
 - 2.2.2. Create a welcoming and inclusive environment that provides members with the opportunity to broaden their interests, participate in social events, and interact with new games and gaming mediums.
- 2.3. The Society will undertake the following activities to achieve its aims:
 - 2.3.1. Conduct weekly games nights on campus throughout Trimester 1 and Trimester 2 of the UNE calendar. Games nights will typically be suspended during Intensive and Assessment Periods, and during periods of Noise Curfew at the UNE Residential Colleges.
 - 2.3.2. Organise tournaments, contests, and other skill based activities that can provide members with the opportunity to win prizes. These events will commonly be held during the weekly games nights but may be organised as a separate event.
 - 2.3.3. Collaborate with UNE and its managed entities, others clubs and societies, and organisations from the New England region to host events that engage students, members from other clubs and societies, and the broader New England community.
 - 2.3.4. Conduct variations of the aforementioned events that attempt to accommodate the online student cohort of UNE and online members of the Society.

3. MEMBERSHIP

3.1. Student Membership

Students who are currently enrolled to study at UNE shall be eligible for Student Membership of the Society. A *Student Member* shall hold one vote at all meetings and elections of the Society at which they are present.

3.2. Associate Membership

Any person ineligible for Student Membership, who subscribes to the purpose of the Society, may be eligible for Associate Membership of the Society. *Associate Members* shall not hold a vote at meetings and shall not be eligible candidates for election.

- 3.3. Membership may be revoked, either permanently or temporarily, if a member is in direct violation of the student rules of conduct or society constitution, commits a crime while attending a society sanctioned event, or by decision of the Executive Committee.
- 3.4. Applications may be made to the Executive Committee to reverse or appeal the removal of membership. Such applications must be submitted in writing to unegamingsociety@gmail.com and will be considered by the Executive Committee with consultation from a member of the UNE Life Student Experience Team as required.

Constitution of the UNE Games Society

- 3.5. The Society may levy fees on members. The amount of such fees shall not be excessive.
- 3.6. Members may be granted access to Society-managed online platforms that include, but are not limited to, the Society Discord Server, live-streaming services, and Minecraft server. These platforms are considered official Society spaces and members will be subject to the terms of this constitution and student rules of conduct as if they were attending an event ran by the Society.
- 3.7. Student and Associate members of the society agree to having their likeness, image, and appearance captured in any photograph, video, or other digital media ("Media") at events held by the Society. Media captured during Society events may be published on the Society's social media accounts to assist in advertising and promoting the club.
- 3.8. Members may, at any time, opt out of the agreement specified in Clause 3.7. and request for any Media containing their likeness to be removed or redacted from the Society's social media accounts. Such requests can be submitted verbally to any member of the Executive Committee or by submitting a written request to unegamingsociety@gmail.com.

4. THE EXECUTIVE COMMITTEE

- 4.1. The Society shall have an Executive Committee consisting of:
 - 4.1.1. President (Required)
 - 4.1.2. Treasurer (Required)
 - 4.1.3. Secretary (Required)
 - 4.1.4. Vice President
- 4.2. The Executive Committee shall have the power to manage the Society in accordance with this Constitution.
- 4.3. Attendance of *Executive Committee Members* at Ordinary and General Meetings is obligatory. Any *Executive Committee Member* who does not attend three consecutive meetings without leave can be dismissed from the Executive Committee by a two-thirds majority vote of those *Student Members* in attendance at an Ordinary Meeting.

5. DUTIES OF EXECUTIVE COMMITTEE MEMBERS

- 5.1. All *Executive Committee Members* shall:
 - 5.1.1. Ensure an adequate handover, including any documents and materials, to the following Executive Committee.
 - 5.1.2. Have a working knowledge of all current policies of the Society.
 - 5.1.3. Contribute to the aims of the Society to the best of their ability as outlined in Section 2.
 - 5.1.4. Assist *General Committee Members* with their typical duties as outlined in Section 7.
 - 5.1.5. Declare perceived personal or financial conflicts of interest as outlined in Clause 15.6.
- 5.2. The President shall:
 - 5.2.1. Plan the Society's activities and events in consultation with the Committee ("the Committee" or "The Committee" shall hereinafter refer to all members of the Executive Committee, General Committee, and any other Committees established by the Society in line with Clause 8.6.3.).
 - 5.2.2. Organise and conduct meetings of the Executive Committee, Ordinary Meetings, General Meetings, and the Annual General Meeting (AGM).

Constitution of the UNE Games Society

- 5.2.3. Delegate, assign, and re-allocate work to members of the Committee to ensure tasks are completed on-time and to a high standard.
- 5.2.4. Make decisions on behalf of the society that do not require a meeting of the Executive Committee.
- 5.2.5. Assist the First Year Representative/s in organising and completing their shadowing with other Committee Members.

5.3. The Treasurer shall:

- 5.3.1. Maintain the Society's finances as outlined in Section 14 and the UNE Club Rules & Regulations.
- 5.3.2. Present to the AGM of the Society, a report detailing the financial activity and status of the Society during their term.
- 5.3.3. Seek, apply for, and communicate with potential sponsors of the Society.
- 5.3.4. Uphold relations with current sponsors of the Society and ensure the terms of their sponsorship are fulfilled.
- 5.3.5. Assist the Equipment Representative/s in their typical duties.

5.4. The Secretary shall:

- 5.4.1. Maintain a list of current Members of the Society.
- 5.4.2. Conduct the correspondence of the Society including mail-outs and notices of Ordinary Meetings, General Meetings, and the Annual General Meeting (AGM) to members of the Society.
- 5.4.3. Book meeting rooms for the Society and keep minutes of the proceedings of all Club meetings.
- 5.4.4. Maintain the records and documents of the Society.
- 5.4.5. Access and monitor the Society's email account, replying to incoming emails and delegating to other members of the Executive Committee where their expertise is highly relevant and required for the correspondence.
- 5.4.6. Assist Executive Committee members in the completion of applications for funding, sponsorship, and acquittals, ensuring these applications are documented and maintained in line with Clause 5.4.4.
- 5.4.7. Assist the Media and Communication Representative/s in their typical duties.
- 5.4.8. Assist the TTRPG Coordination Representative in their typical duties.

5.5. The Vice-President(s) shall:

- 5.5.1. Assist other members of the Committee in their typical duties.
- 5.5.2. Assist Executive Committee members in completing the duties of a vacant position on the General Committee.

- 5.6. The duties outlined above are not to be interpreted as exhaustive or as a limiting description of the role. *Executive Committee Members* are expected to act in the best interests of the Society and may be required to undertake additional duties where reasonably necessary for the operation of the society.

6. THE GENERAL COMMITTEE

6.1. The Society may have a General Committee consisting of:

- 6.1.1. up to two Equipment Representative/s
- 6.1.2. up to two Online Representative/s
- 6.1.3. up to two First Year Representative/s
- 6.1.4. up to two Media and Communications Representative /s
- 6.1.5. no more than one TTRPG Coordination Representative

Constitution of the UNE Games Society

- 6.2. Committee positions may be introduced and filled at any Ordinary Meeting or higher, as stated under Clause 8.6.3.

7. DUTIES OF GENERAL COMMITTEE MEMBERS

7.1. All *General Committee Members* shall:

- 7.1.1. Contribute to the aims of the Society, as outlined in Section 2, by actively encouraging members of the Society to play new games, try new mediums, and socialise outside of their friend group during these society events.
- 7.1.2. Consistently complete tasks assigned by *Executive Committee Members* to a high standard and in a prompt manner.
- 7.1.3. Declare perceived personal or financial conflicts of interest as outlined in Clause 15.6.

7.2. The Equipment Representative/s shall:

- 7.2.1. Maintain knowledge and guides on how to set up the Society's equipment for events and weekly game nights.
- 7.2.2. In conjunction with the Executive Committee, organise and conduct a stocktake at least once a year.
- 7.2.3. Maintain a list of the Society's inventory noting damaged or non-functional equipment and anything currently on loan to another club, society, or UNE and its controlled entities.
- 7.2.4. Ensure that the Society's equipment is functional and, where damage or defects are noted, work with the Treasurer to fix the equipment or organise a suitable and cost-effective replacement. Damaged or faulty equipment should, where possible, be sold rather than discarded.
- 7.2.5. If this role is not filled, the duties of this role fall onto the Executive Committee. The duties of this role should primarily be managed by the Treasurer with assistance from the Vice-President.

7.3. The Online Representative/s shall:

- 7.3.1. Maintain and moderate the Society's Discord server and Discord account. *Student Members* of the Society may be elected as Volunteer Moderators for these channels with approval from at least two *Executive Committee Members* (Volunteer Moderators are not included in the Committee and may have their access revoked by the Society without notice or appeal).
- 7.3.2. Ensure information about upcoming events, changes to the Society, and meeting announcements are clearly communicated through Discord announcements and events. These posts should be made as soon as reasonably possible but, at minimum, at least seven (7) clear days before the event is scheduled to occur.
- 7.3.3. Maintain, update, and moderate the Society's Minecraft Server, working with the Treasurer to ensure the server is hosted with a cost-effective provider whilst still offering sufficient support and features for less technical members of the Committee.
- 7.3.4. If this role is not filled, the duties of this role fall onto the Executive Committee. The duties of this role should primarily be managed by the Vice-President.

7.4. The First Year Representative/s shall:

- 7.4.1. Assist other members of the General Committee in their typical duties.
- 7.4.2. Complete rotations or "shadowing" with members of the Committee to understand the requirements of their role and identify any positions they may be interested in undertaking in future years.
- 7.4.3. Provide additional support and encouragement to members in their first year at the Society (Members are considered to be in their first year if their membership commenced after the conclusion of the last AGM and they have never previously held membership with the Society).

Constitution of the UNE Games Society

7.5. The Media and Communications Representative/s shall:

- 7.5.1. Access and maintain the Society's social media accounts on Instagram, Facebook, and other platforms as required.
- 7.5.2. Seek approval from at least two *Executive Committee Members* before making a post, creating a story, or listing an event on one of the Society's social media accounts. This is to ensure that the content uploaded is correct, legible, and accessible for all audiences.
- 7.5.3. Ensure information about upcoming events, changes to the Society, and meeting announcements are clearly communicated through social media posts, events, and stories. These posts should be made as soon as reasonably possible but, at minimum, at least seven (7) clear days before the event is scheduled to occur.
- 7.5.4. Assist in marketing and advertising the Society by taking photos and videos during events. This media should be posted on the Society's social media accounts within 24-48 hours of an event concluding.
- 7.5.5. Reply to comments, private messages, and other interactions across the Society's social media accounts in a prompt and timely manner.
- 7.5.6. If this role is not filled, the duties of this role fall onto the Executive Committee. The duties of this role should primarily be managed by the Secretary with assistance from the Vice-President.

7.6. The TTRPG Coordination Representative shall:

- 7.6.1. Assist in the coordination of events and campaigns involving Tabletop Role Playing Games (TTRPGs) held by the Society.
- 7.6.2. Act as a primary point of contact for questions about participation in TTRPG campaigns hosted by the society.
- 7.6.3. Seek expressions of interest from members of the Society who would like to participate in TTRPG campaigns as a player or Game Master (a Game Master is a person who runs, organises, and moderates a TTRPG. Game Masters are not included in the Committee and may have their position revoked by the Society without notice or appeal).
- 7.6.4. Confirm the nature and requisite skill level of each Game Master's intended campaign, identify suitable players, and seek written confirmation from each Game Master on a minimum number of sessions prior to the commencement of the campaign. Once received, written confirmation should be lodged with the Secretary for future reference.
- 7.6.5. Work with the Secretary to timetable and book appropriate spaces for Game Masters to host campaigns supported by the Society.
- 7.6.6. Seek approval from the Executive Committee prior to participating in any campaign supported by the Society. The booking and organisation of this campaign should be managed by an *Executive Committee Member* to minimise potential conflicts of interest.
- 7.6.7. If this role is not filled, the duties of this role fall onto the Executive Committee. The duties of this role should primarily be managed by the Secretary with assistance from the Vice-President.

7.7. The duties outlined above are not to be interpreted as exhaustive or as a limiting description of the role.

8. ORDINARY MEETINGS

- 8.1. Ordinary Meetings shall be called by the President, Secretary, or Vice-President, or by the Secretary forthwith upon receipt of the written application of at least twenty percent (20%) of the *Student Members* of the Society.
- 8.2. At least seven (7) clear days notice of the time and place of an Ordinary Meeting shall be given by a mail-out to all current Members (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership.
- 8.3. The President shall chair Ordinary Meetings. In the absence of the President, another *Executive Committee Member* shall chair the Meeting.

Constitution of the UNE Games Society

- 8.4. Quorum at Ordinary Meetings shall be ten (10) *Student Members* OR ten percent (10%) of the current *Student Member* total, whichever is less. Quorum must include not less than two (2) *Executive Committee Members*.
- 8.5. The agenda for an Ordinary Meeting shall include:
- 8.5.1. Apologies and leaves of absence
 - 8.5.2. Minutes of the previous meeting
 - 8.5.3. Correspondence
 - 8.5.4. Reports of *Executive Committee Members*
 - 8.5.5. Motions on notice
 - 8.5.6. General Business
- 8.6. An Ordinary Meeting of the Society has power to carry motions relating to the affairs of the Society by a simple majority vote of those members present and voting, including:
- 8.6.1. Giving direction to the Executive Committee.
 - 8.6.2. Determining the use of the finances and other assets of the Society.
 - 8.6.3. Instituting Committees for any purpose of the Society and electing *Student Members* onto such Committees.
 - 8.6.4. Dismissing *Executive Committee Members* under Clause 4.3.

9. GENERAL MEETINGS

- 9.1. The Society shall hold General Meetings as required during a teaching period that is appropriate to the Society's Membership.
- 9.2. The Executive Committee may at any time, for any worthy purpose, call a General Meeting, and shall do so forthwith upon receipt of the written application of twenty percent (20%) of *Student Members* of the Society stating the purposes for which the meeting is called. The business debated at a General Meeting shall be confined to the purposes named in the notice.
- 9.3. At least seven (7) clear days notice of the time and place of a General Meeting shall be given by a mail-out to all current Members (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership.
- 9.4. The agenda for a General Meeting shall include:
- 9.4.1. Opening and welcome
 - 9.4.2. Apologies and leaves of absence
 - 9.4.3. Minutes of the previous general meeting
 - 9.4.4. Business arising from the minutes
 - 9.4.5. Correspondence
 - 9.4.6. Reports of *Executive Committee Members*
 - 9.4.7. Other reports
 - 9.4.8. Motions on notice
 - 9.4.9. General business
 - 9.4.10. Date of the next meeting
- 9.5. A General Meeting of the Society has the same powers as an Ordinary Meeting, and may also carry the following motions on notice relating to the affairs of the Society by a two-thirds majority vote of those members present and voting:

Constitution of the UNE Games Society

- 9.5.1. Filling vacancies on the Executive Committee.
 - 9.5.2. Repealing motions and the effect of motions carried at an Ordinary Meeting.
 - 9.5.3. Amending the Constitution.
 - 9.5.4. Dismissing members of the Committee for reasons other than that in Clause 4.3, provided that the Committee Member is given reasonable right of reply.
 - 9.5.5. Dissolving the Society.
- 9.6. No item of business is to be transacted at a General Meeting unless a quorum of members entitled under this constitution to vote, is present during the time the meeting is considering that item.

10. ANNUAL GENERAL MEETING

- 10.1. The Society shall hold an Annual General Meeting annually before the end of the second trimester.
- 10.2. The Annual General Meeting shall be convened for the following purposes:
- 10.2.1. To receive a report and statement of accounts for the preceding financial period.
 - 10.2.2. To elect an Executive Committee and General Committee for the ensuing term.
 - 10.2.3. To transact any other business, notice of which shall be duly submitted to the Secretary.
- 10.3. The Executive Committee shall give at least fourteen (14) clear days notice of the time and place of the Annual General Meeting through a mail-out to all Members (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership.
- 10.4. The Annual General Meeting shall be chaired by the President or an *Executive Committee Member* not standing for election to any position.
- 10.5. The agenda for the Annual General Meeting shall include:
- 10.5.1. Opening and welcome
 - 10.5.2. Apologies and leaves of absence
 - 10.5.3. Minutes of the previous meeting
 - 10.5.4. Business arising from the minutes
 - 10.5.5. Correspondence
 - 10.5.6. Annual Reports
 - 10.5.6.1. President
 - 10.5.6.2. Treasurer
 - 10.5.6.3. Secretary
 - 10.5.7. Motions on notice
 - 10.5.8. Election of the Executive Committee
 - 10.5.9. Election of the General Committee
 - 10.5.10. General business
- 10.6. No item of business is to be transacted at an Annual General Meeting unless a quorum of members entitled under this constitution to vote, is present during the time the meeting is considering that item.

11. QUORUM AND ADJOURNMENT OF GENERAL MEETINGS

- 11.1. Quorum will be fifteen (15) *Student Members* (being members entitled under this constitution to vote at a General Meeting) OR twenty percent (20%) of the current *Student Member* total, whichever is less. Quorum must include not less than three (3) *Executive Committee Members*. Members participating via live video or audio link ("virtually") are considered to be in attendance for the purpose of a quorum.

Constitution of the UNE Games Society

- 11.2. If within half an hour after the appointed time for the commencement of a General Meeting a quorum is not present, the meeting is to be adjourned for a future time, and members must receive written communication of details of the future General Meeting.
- 11.3. If at the adjourned General Meeting a quorum is not present within half an hour after the time appointed for the commencement of the adjourned General Meeting, the members present (being at least 3) are to constitute a quorum.
- 11.4. The Chair of a General Meeting at which a quorum is present may, with the consent of the majority of Members present at the meeting, adjourn the meeting from time to time and place to place, but no business is to be transacted at an adjourned meeting other than the business left unfinished at the meeting at which the adjournment took place.
- 11.5. If a General Meeting is adjourned for fourteen (14) days or more, the Secretary must give written or oral notice of the adjourned meeting to each member of the Society stating the place, date, and time of the meeting and the nature of the business to be transacted at the meeting.

12. ELECTIONS

- 12.1. The Executive Committee and General Committee shall be elected at the Annual General Meeting.
- 12.2. Only *Student Members* shall be eligible to be candidates for election or to vote in the election.
- 12.3. The term of the Committee shall commence immediately following the close of the Annual General Meeting and conclude at the close of the Annual General Meeting in the following year.
- 12.4. The Executive Committee shall give at least fourteen (14) clear days notice of the time and place of the annual elections through a mail-out to all Members (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership. The notice shall state:
 - 12.4.1. The date on which nominations open, which shall be at least fourteen (14) clear days before the date of the elections.
 - 12.4.2. The date and time on which nominations close, which shall be no later than the time of the meeting at which the elections are to occur.
 - 12.4.3. The time, date and venue of the election.
 - 12.4.4. That only *Student Members* shall be eligible candidates for election or to vote.
- 12.5. In order to stand for election, nominees must accept nomination.
- 12.6. Before an election the Executive Committee shall nominate a suitable person, not being a candidate for election, to act as Returning Officer. The Returning Officer shall be charged with the conduct of the election, and may appoint suitable persons, not being candidates for election, as Deputy Returning Officers.
- 12.7. *Student Members* of the Society shall be given time to discuss nominated candidates prior to voting. The Returning Officer should ensure all Members are given adequate opportunity to communicate their opinions and raise any objections against the nominated candidates.
- 12.8. Voting shall be conducted as a blind vote in which only the Returning Officer and Deputy Returning Officers shall be aware of each Member's vote. Members participating virtually must be given adequate opportunity to express their vote in private to the Returning Officer.

Constitution of the UNE Games Society

- 12.9. In the event of a tie, the Returning Officer will re-attempt the blind vote with the two tied candidates. If a majority vote cannot be reached after 3 attempts, the Returning Officer will be given the deciding vote.
- 12.10. A Member from the UNE Life Student Experiences Team shall serve as Electoral Arbiter and shall receive any appeals against the decisions of the Returning Officer.

13. RESIGNATION AND REMOVAL FROM OFFICE

- 13.1. Members of the Committee may voluntarily resign from their position prior to the conclusion of their term of office by submitting a written statement of resignation to unegamingsociety@gmail.com. Executive Committee Members may be asked to provide a handover in line with Clause 5.1.1.
- 13.2. Members of the Committee may be dismissed from their position during a General meeting in line with Clause 9.5.4. Such dismissals may be raised if the Committee Member consistently fails to fulfil their duties to an acceptable standard, breaches this Constitution, or otherwise engages in misconduct.
- 13.3. Committee Members nominated for dismissal must be given at least seven (7) clear days notice of the time and place of the General Meeting in line with Clause 9.3. They must also be provided with the reason for dismissal and granted an opportunity during the General Meeting to respond prior to any vote being taken by the members present.
- 13.4. Dismissal from a position on the Committee does not automatically revoke membership of the Society unless otherwise determined under Clause 3.5.
- 13.5. The General Body of the Society may, in a General Meeting, elect any *Student Member* of the Society to fill any casual vacancy that may occur in the Committee (A casual vacancy occurs when a member of the Committee is dismissed or resigns before the term of office has expired).

14. ALTERATION TO THE CONSTITUTION

- 14.1. This Constitution may be amended by a two-thirds majority of those *Student Members* in attendance at any General Meeting, provided that:
- 14.1.1. Written notice of proposed changes has been given to the Executive Committee not less than seven (7) clear days before such a meeting.
 - 14.1.2. Said changes do not contravene UNE Club Rules & Regulations or the University of New England policies.
 - 14.1.3. The Executive Committee has given at least seven (7) clear days notice of those proposed changes to all current Members through a mail-out to (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership.
 - 14.1.4. A copy of the amended constitution, and minutes of the meeting at which the amendments were made, are presented to a member of the UNE Life Student Experience Team within fourteen (14) days of the meeting.
 - 14.1.5. A member of the UNE Life Student Experience Team receives & ratifies aforementioned amendments.
- 14.2. Constitutional amendments do not become effective until approved by a member of the UNE Life Student Experience Team.

15. ASSETS AND FINANCES

Constitution of the UNE Games Society

- 15.1. All property of the Society shall be vested in the Executive Committee and shall be dealt with in such manner as directed by the Society in an Ordinary Meeting.
- 15.2. The Society shall maintain a bank account.
- 15.3. The Society bank account will have a branch located in the city of Armidale, NSW, Australia.
- 15.4. All payments of the Society shall be by Electronic Funds Transfer or cheque, signed by at least two (2) members of the Executive, one of whom must be the Treasurer.
- 15.5. The finances of the Society shall be maintained in accordance with the UNE Club Handbook for Treasurers and be submitted to a member of the UNE Life Student Experience Team, annually, for the purposes of re-affiliation.
- 15.6. Members of the Committee must declare perceived personal or financial conflicts of interests in any matters being considered by the Society. If the Executive Committee deems this conflict of interest to be substantial, the Committee Member may be asked to abstain from voting on the matter.
- 15.7. Notwithstanding anything contained in this Constitution, all assets and funds of the Society shall be used solely to further the Objects of the Society, and no portion of those funds shall be paid or distributed to members of the Society except as compensation for out-of-pocket expenses.

16. DISSOLUTION

- 16.1. The Society may be dissolved by resolution of a two-thirds majority vote of those members present and voting at a General Meeting. If on the dissolution there remain any monies or property, they shall be held in trust with UNE Life for a period of two (2) years and will be returned to the Society should it reform. After two (2) year, funds will be reallocated to other student services within the University.
- 16.2. The Executive Committee shall give at least fourteen (14) clear days notice of the time and place of such a General Meeting through a mail-out to all Members (a mail-out is understood to include communication by e-mail), as well as other reasonable attempts to communicate to the Membership.

17. INACTIVITY

- 17.1. The Society shall be deemed inactive after any continuous eighteen (18) month period in which the Society does not hold any events or engage in financial activity. If upon inactivity there remains any monies or properties, they shall be held in trust with UNE Life for a period of two (2) years and will be returned to the Society should it reform. After two (2) years, funds will be reallocated to other student services within the University.

18. RECOGNITION & AFFILIATION

- 18.1. The Society is permitted to use the name 'UNE' or 'University of New England' as well as branding of the University as long as it remains affiliated with UNE Life.
- 18.2. The Society shall comply with all requirements of UNE Club Rules & Regulations and The University of New England policy for recognition as a registered Club of the University of New England.
- 18.3. The Society must, by the 31st December in any given year, complete the UNE Life Club Affiliation process for the following year.

Constitution of the UNE Games Society

- 18.4. The Society's affiliation with UNE Life may be cancelled if the Society is in breach of UNE Club Rules & Regulations, University of New England policy, or if they are unable to maintain the minimum requirements for a UNE Club.

This Constitution was adopted on the 25 day of August, 2026.

President's Signature 

Secretary's Signature 

UNE Life Student Experience Representative Signature 